GRAPHIC DESIGN SOFTWARE
ART 3395

Instructor	Kathy Kelley
Class Time	MW 8:00 A.M. – 11:00 A.M.
Location	304A Fine Arts Building
Office	326 Fine Arts Building
E-mail	kkelley3@uh.edu
Office Hours	By appointment
Course Website	www.kathykelley.net/UH/course

Project 4 Description
Blend/Gradient Mesh, Symbols, Brushes, Styles, Filters/Effects and Transparency

Technology Objectives

1. Learn to use the blend and gradient mesh tools
2. Learn to create and use symbols
3. Learn to use and modify brushes
4. Learn to use filters/effects
5. Learn to use transparency

Case Studies & Exercises

Go to www.friendsofed.com and download images for Ch 8-11. Read the chapters and complete the Case Study exercises and, when completed, save the files to Project 3 CD.

Insects

Using the gradient mesh tool, breathe life into the insect that you created in Project Two. Feel free to use different colors, lines, shapes to enhance your insect. CAUTION: Use color, lines and shapes wisely. The result should be an insect that could possibly exist in nature. It may be wise to research different insects to get an idea of how you want to treat your insect. B+W print and save file on Project 3 CD.

Postcard

Using the new and improved insect, create a 9 x 7" postcard showing the insect in its 'natural' habitat. The design of the habitat is up to you. Use different options for creating your artwork: symbols, brushes, filters, effects, etc. You are limited to the use of two types of filters or effects. CAUTION: Use filters and effects wisely. The keys to using them well are:
1. do not make your habitat look like you have used filters/effects and 2. use the filters/effects sparingly. Once you have completed the postcard. Print in color, trim to postcard size and mount on black foamcore.

Technology Reference

Foundation Illustrator 10
 Chapter 8: Blend Tool pgs 246–255
 Chapter 8: Gradient Mesh pgs 264–270
 Chapter 9: Symbols Palette pgs 283–298
 Chapter 9: Brush Tools pgs 302–315
 Chapter 10: Filters pgs 329–338
 Chapter 10: Effects pgs 339–352
 Chapter 11: Transparency pgs 358–369
 Chapter 11: Blending Modes pgs 373–375
 Chapter 11: Opacity Masks pgs 378–381

Schedule

[Monday, February 23]
 Demo
 Project 4

[Wednesday, February 25]
 Work in Class

[Monday, March 1]
 Due | Project 4
 Illustrator Demo |
  Type, Organization, Print, Exporting, Saving