

GRAPHIC DESIGN SOFTWARE

ART 3395

Instructor Kathy Kelley
Class Time MW 8:00 A.M. – 11:00 A.M.
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Project 6 Description

Selecting, Saving Selections

Technology Objectives

1. Differentiate between vector and raster
2. Learn to use the selection tools

Photoshop 7 Savvy

Read the chapters 1–6 and complete Hands On 1, “Fred the Potato Head.” When completed, save the files to Project 5 CD.

Mouse

Download mouse.jpg from www.kathykelley.net/weekly. Select the puck part of the mouse without the dark 2 semi circles on edges. Jump the puck to its own layer (command J). Turn off the background layer to analyze selection. Make adjustments to the selection. Delete layer. Turn background layer on and jump selection to its own layer. Continue until you have an exact selection. Save selection to one of the alpha channels and name mouse “puck.” Fill selection with yellow on the puck that is on its own layer. Name layer “puck.” Complete the same process but select the mouse cable. Jump the cable to its own layer, name “cable,” and fill with pink. Save selection to one of the alpha channels and name “cable.” Turn all layers on. Save the file to Project 5 CD.

Landscape/Cityscape

Create an image from scratch using the selection tools. The image must be a landscape with trees, flowers and buildings or a cityscape with buildings and vehicles. The image should be 8 x 10, CMYK, 150 dpi. Print in color on 8.5 x 11 paper. Mount.

Technology Reference

Photoshop 7 Savvy
Chapter 6: Making selections

A Few Shortcuts

1. Command J creates a new layer from current selection.
2. Command clicking a layer selects all nontransparent pixels.
3. Save selection Select > Save Selection
4. Backspace Option fills selection with foreground color.
5. Command Option Z for multiple undos.

Schedule

[Monday, March 8]
Demo I Selecting
Read Chapter 1–6

[Wednesday, March 10]
Work in Class
Hands on 1
Mouse
Landscape/Urbscape

SPRING BREAK, MARCH 15–20

[Monday, March]
Due I Project 6
Photoshop Demo I Type, Layers, Styles